**Accessible games for iPhone and iPad**

Note that when playing iPhone or iPod touch only apps on the iPad you will need to double the window, as they will only take up the size of the iPhone/touch screen: double control found at the bottom right hand corner of the iPad screen.

The listed games are not specifically educational games but some are more educational than others. Simply fun games may engage a young student to start using an iPhone or iPad, which could be a goal in itself.

**List of games. Prices not included.**  
  
Accessible Minesweeper  
Accessible Minesweeper is a funny game of strategy whose aim is to clear the minefield without detonating a bomb. In order to win this game you need your intelligence to guess where the bombs are.

<http://itunes.apple.com/au/app/accessible-minesweeper/id405094331?mt=8>

Aurifi, free

Explore sound, movement, and music.

This unique audio game requires only sound and motion to play. The soundtrack is so detailed that VoiceOver is not needed. If you like challenging reaction games, then Aurifi is a great choice. We should note that it requires headphones to play since movement clues are provided by the stereo sound.  
<http://itunes.apple.com/au/app/aurifi/id370383663?mt=8>

Blind Fold Ping Pong

Quite a fun ping pong game.

A physical game in which you swing your device like a paddle similar to TV screen based games, but uses only audible feedback, not visual.   
<http://itunes.apple.com/au/app/blindfold-ping-pong/id412523717?mt=8>

Blind Earth Escape

Maze game. Children will love the simple, visible mazes for the sounds and animation.  
<http://itunes.apple.com/au/app/blind-earth-escape/id461476565?mt=8>

Blind Memory, Free

Blind Memory is a memory game, an adaptation of the old Simon Says.  
Playing Blind Memory is very straightforward. It involves a series of touch screen gestures. You will be instructed to slide one finger up, down, right or left.  
The game has four levels - beginner, intermediate, advanced and expert. The gameplay becomes harder through a combination of increased speed and multiple gestures. Test your memory and find out how many directions you can repeat. Specially designed for people with vision impairment. Compatible with VoiceOver.

<http://itunes.apple.com/au/app/blind-memory/id412341719?mt=8>

Bop-It World  
Shake it, pinch it, tap it etc. High rated fun game.  
<http://itunes.apple.com/au/app/bop-it-world/id395310586?mt=8>

Chess-wise, Free

For beginners and advanced chess players. Fully accessible with VoiceOver, the developer has ensured that all aspects of the application are available to the visually impaired. Chess-wise has tutorials, one or two player mode, game review, and an extensive database of over 78,000 games.

<http://itunes.apple.com/au/app/chess-wise-free/id367318028?mt=8>

Choo Choo interactive train  
Gives children the power to run with their imagination by turning the iPhone or iPod Touch into their own imaginary train to control.  
<http://itunes.apple.com/au/app/choo-choo-interactive-train/id303498799?mt=8>

Draughts-wise Pro  
With Draughts-wise you can play American draught or checkers.

Quite expensive and not yet rated.  
VoiceOver integration, making it the only mobile draughts application which is fully accessible to blind users.  
<http://itunes.apple.com/au/app/draughts-wise-pro/id396424421?mt=8>  
  
Frotz, Free

Rated 9+. Text adventures on your iOS device.  
Playing Frotz involves reading, thinking, and typing.  
<http://itunes.apple.com/au/app/frotz/id287653015?mt=8>  
  
Kings Corner

Challenging multi-player card game.  
<http://itunes.apple.com/au/app/kings-corner/id414361524?mt=8>

Moxie  
Original word transformation game. Easy to learn, but challenging to master.  
<http://itunes.apple.com/au/app/moxie/id305785127?mt=8>

Simon Sings, Free

Learn to sing, improve your hearing, and train your memory... at the same time!  
Simon Sings plays a sequence of musical notes that you have to memorize and then repeat by singing, humming or whistling into the iPhone's microphone. With each new round the sequence becomes longer.  
Start in Beginner mode with only 3 possible notes, move up to Intermediate with 6 notes, and finally become a Maestro with all twelve notes of the musical alphabet.  
This game works best in a quiet environment. If the sound is too soft, try using headphones. Tip: singing or humming works better than whistling.  
<http://itunes.apple.com/au/app/simon-sings-fun-ear-trainer/id314098423?mt=8>  
  
Smack Me - How Fast are You  
Rated 9+. Bop-It style music reflex game.  
<http://itunes.apple.com/au/app/smack-me-how-fast-are-you/id305389583?mt=8>

Stay Still, Squeaky!  
Accessible, audio based interactive iBook (iStore)  
No VoiceOver required, suitable for very young children with vision impairment.

<https://itunes.apple.com/us/book/stay-still-squeaky!/id955814086?ls=1&mt=11>

Sudoku4all, Free  
Sudoku4All permits to have unlimited combinations of game, with six difficulty levels. The game is fully accessible through VoiceOver.  
<http://itunes.apple.com/au/app/sudoku4all/id434582632?mt=8>

Tic Tac Toe Score, Free  
Tic Tac Toe game with score tracking of consecutive games.  
Drag your finger around the grid to make sense of the game.  
<http://itunes.apple.com/au/app/tic-tac-toe-score/id359742372?mt=8>

Zani Touch

Bop-It style game, simple, yet challenging for all ages. Easy to play and addictive.   
Test your reflexes against faster and faster challenges. Listen for the instruction and do it as fast as you can: touch, swipe up, swipe down, swipe left, swipe right, shake, pinch, and two finger touch. A pulsing sound track keeps the game moving.  
<http://itunes.apple.com/au/app/zany-touch/id349509773?mt=8>